

# Quantum computing and quantum communication

Rakesh P. Tiwari

rakesh.tiwari@unibas.ch

December 7, 2016



# What will we learn ?

- elements of quantum information
  - qubits
  - superposition and entanglement
  - 1- and 2-qubit gates
  - no-cloning theorem
  - Deutsch algorithm
- error correction, encryption, teleportation
- “hardware” for quantum computers

references:

N.D. Mermin, Quantum computer science, Cambridge University Press

M.A. Nielsen and I.L. Chuang, Quantum computation and quantum information, Cambridge University Press

Lecture notes by C. Bruder

## Big problem

- Unitary time evolution of a quantum computer has to be **phase-coherent**
- But a system of 100's or 1000's of qubits is **coupled to its environment**  $\Rightarrow$  phase-breaking processes
- Way out: **quantum error correction!** (Shor)
- Introduce redundancy  $\Rightarrow$  protection from phase-breaking errors.
- Operation of a quantum computer possible if  $\frac{\tau_{switch}}{\tau_{\phi}} \leq 10^{-4}$
- $\tau_{switch}$ : time to do a 1-qubit operation
- $\tau_{\phi}$ : phase-breaking time

## Classical error correction I

- Bit flip is the most general classical single-bit error ( $0 \leftrightarrow 1$ )
- Probability of 1-bit error:  $p$  per unit time
- A bit is corrupted after  $\mathcal{O}(1/p)$  steps
- To get around add redundancy by the following encoding:  
 $0 \rightarrow 00$  and  $1 \rightarrow 11$
- The strings  $00$  and  $11$ , both have even parity
- If we detect an odd parity string, an error has occurred
- How to correct ?

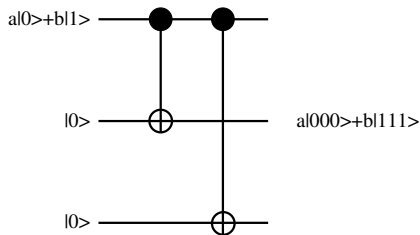
## Classical error correction II

- Increase redundancy:  $0 \rightarrow 000$  and  $1 \rightarrow 111$
- 1-bit errors can be corrected by 'majority voting'
- What if two errors occur ? *error correction works incorrectly*
- What if three errors occur ? *error undetectable*
- Probability of single bit error is  $3p$  with a redundancy of three
- probability of 2-bit and 3-bit error is  $3p^2$  and  $p^3$  respectively
- If  $3p^2 + p^3 < p$  then error correction is worth doing, choose  $p \ll 1$

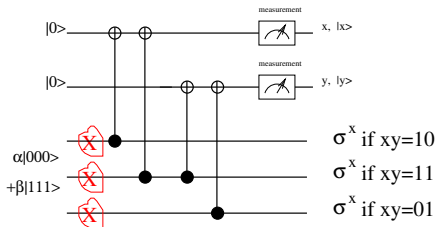
# Quantum error correction I

- No cloning theorem  $\rightarrow$  cannot increase redundancy
- Finding errors requires measurements destroying quantum information
- Surprisingly, we can still correct errors
- Consider bit flip error
- Corresponds to bit flip gate  $\hat{\sigma}_x$
- Embed single qubit state in a state of three qubits,  $\alpha|0\rangle + \beta|1\rangle$  is encoded as  $|\psi\rangle = \alpha|000\rangle + \beta|111\rangle$
- We have NOT copied  $\alpha|0\rangle + \beta|1\rangle$ , doesn't violate no cloning theorem

## Quantum error correction II

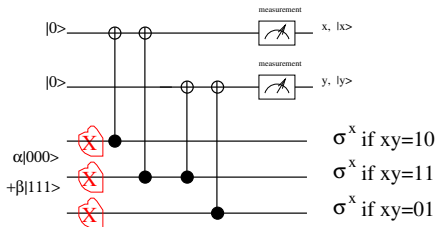


- Using CNOT:  $\alpha|0\rangle + \beta|1\rangle \Rightarrow \alpha|000\rangle + \beta|111\rangle$
- Single bit-flip error can result in  $\alpha|100\rangle + \beta|011\rangle$  or  $\alpha|010\rangle + \beta|101\rangle$  or  $\alpha|001\rangle + \beta|110\rangle$
- If we knew the parities of qubits 1 and 2, and qubits 2 and 3, we know which error (if any) has occurred
- How to correct ?



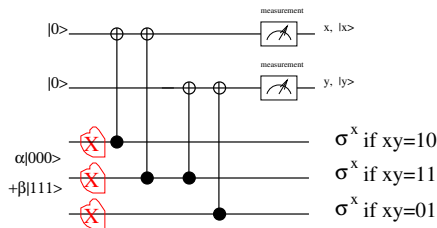
- Alice sends  $\alpha|000\rangle + \beta|111\rangle$
- Bob receives  $\alpha|000\rangle + \beta|111\rangle$  with probability  $(1 - p)^3$
- Bob receives  $\alpha|100\rangle + \beta|011\rangle$  with probability  $p(1 - p)^2$
- Bob receives  $\alpha|010\rangle + \beta|101\rangle$  with probability  $p(1 - p)^2$
- Bob receives  $\alpha|001\rangle + \beta|110\rangle$  with probability  $p(1 - p)^2$
- Bob receives  $\alpha|110\rangle + \beta|001\rangle$  with probability  $p^2(1 - p)$
- Bob receives  $\alpha|101\rangle + \beta|010\rangle$  with probability  $p^2(1 - p)$
- Bob receives  $\alpha|011\rangle + \beta|100\rangle$  with probability  $p^2(1 - p)$
- Bob receives  $\alpha|111\rangle + \beta|000\rangle$  with probability  $p^3$





- After Bob's CNOTs

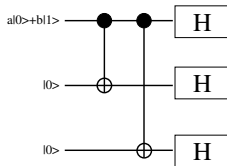
- Bob gets  $(\alpha|000\rangle + \beta|111\rangle)|00\rangle$  with probability  $(1 - p)^3$
- Bob gets  $(\alpha|100\rangle + \beta|011\rangle)|10\rangle$  with probability  $p(1 - p)^2$
- Bob gets  $(\alpha|010\rangle + \beta|101\rangle)|11\rangle$  with probability  $p(1 - p)^2$
- Bob gets  $(\alpha|001\rangle + \beta|110\rangle)|01\rangle$  with probability  $p(1 - p)^2$
- Bob gets  $(\alpha|110\rangle + \beta|001\rangle)|01\rangle$  with probability  $p^2(1 - p)$
- Bob gets  $(\alpha|101\rangle + \beta|010\rangle)|11\rangle$  with probability  $p^2(1 - p)$
- Bob gets  $(\alpha|011\rangle + \beta|100\rangle)|10\rangle$  with probability  $p^2(1 - p)$
- Bob gets  $(\alpha|111\rangle + \beta|000\rangle)|00\rangle$  with probability  $p^3$



- Bob flips one of the qubits depending on the values of  $x$  and  $y$
- $P_{fail} = 3p^2 - 2p^3 \sim \mathcal{O}(p^2)$  : add last four
- If nothing is done,  $P_{fail} \sim \mathcal{O}(p)$ , single bit flip error
- With just three qubits, we reduced the error probability by a factor of  $\frac{1}{3p} \sim 300$  for  $p = 0.001$
- Suppression is more powerful with more qubits

## Phase flip error

- Bit flip error is only one kind of possible error
- Phase flip error:  $\alpha|0\rangle + \beta|1\rangle \rightarrow \alpha|0\rangle - \beta|1\rangle$
- No classical equivalent
- How to correct phase flip errors ?
- Turn phase flip channel into bit flip channel !
- $|+\rangle \equiv \frac{|0\rangle+|1\rangle}{\sqrt{2}}$ ,  $|-\rangle \equiv \frac{|0\rangle-|1\rangle}{\sqrt{2}}$
- In this basis phase flip acts like bit flip
- In  $|+\rangle$  and  $|-\rangle$  basis the state is  $\frac{1}{\sqrt{2}} \begin{bmatrix} \alpha + \beta \\ \alpha - \beta \end{bmatrix}$



- $\alpha|0\rangle + \beta|1\rangle \Rightarrow \alpha|+++ \rangle + \beta|--- \rangle$
- Remaining procedure same as before
- Combination of the phase flip and the bit flip code can protect against arbitrary errors: Shor Code

## Classical cryptography

- Alice wants to send a secret message to Bob ... both have exchanged an encryption key beforehand
- 0 1 0 0 1 1 0 0 1 0 0 0    message
- 1 1 0 1 0 1 1 1 0 1 0 0    encryption key
- 1 0 0 1 1 0 1 1 1 1 0 0    **sum** = encrypted message
- Message transmitted to Bob over public channel
- 1 0 0 1 1 0 1 1 1 1 0 0    encrypted message
- 1 1 0 1 0 1 1 1 0 1 0 0    encryption key
- 0 1 0 0 1 1 0 0 1 0 0 0    **difference** = message
- Provably secure if the key is **as long as the message**

## Problem: key distribution

- If Eve (eavesdropper) gets hold of the key, she may listen to the encrypted message
- She can do it without Bob's knowledge of the interception of the message
- However, quantum mechanics can be used to distribute or create a key, giving no chance to Eve
- EPR protocol: Alice produces a number of 2-qubit states  $|\beta_{00}\rangle = \frac{1}{\sqrt{2}}(|00\rangle + |11\rangle)$  and sends one qubit of the pair to Bob
- Both make measurements on their half of the pair (in the same basis), and the results are random but identical on both sides  $\Rightarrow$  generation of a key

## Eavesdropping

- If Eve knew the basis she could also get the key
- If Eve secretly tries to read the key during transmission, she will change the qubit state
- Alice and Bob can check this by selecting a random subset of the pairs, and test if they violate Bell's inequality
- Eve cannot get any information from the qubits transmitted from Alice to Bob without disturbing their state
- This is the heart of quantum cryptography